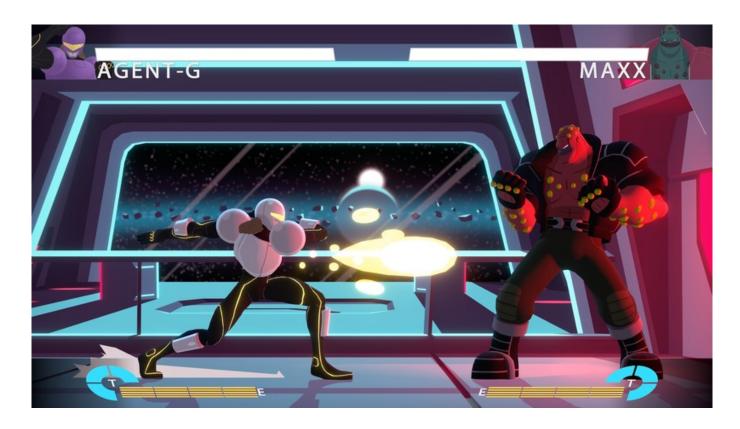
Subject 264 Hacked



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About This Game

Subject 264 is an exploration and puzzle game built from the ground up for Virtual Reality (VR). It fully use roomscale with motion controllers and let you move with a pad or teleportation.

You wake up in a room with a total black out, a lot of creepy noises can be heard, you want to leave but this place doesn't want to let you go. Your only chance to escape will be to remember your past and to overcome any obstacles placed on your paths.

You have to crouch to look under objects, open drawers, grab objects on the floor... In this game you face different types of puzzles, some puzzles will be easy, others harder and you will need to find all the solutions in the world around you.

Nothing is left to chance, we built this world to make you feel lost and helpless. Are you smart enough to escape ?

This is a total of 5 hours of gameplay that await you in a cold and scary world.

Title: Subject 264 Genre: Adventure, Indie Developer: Virtual Guys Publisher: Virtual Guys Release Date: 12 Dec, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1 64 bit

Processor: Intel i5-3470 / AMD FX-8150

Memory: 8 GB RAM

Graphics: AMD R9 290 / NVIDIA GTX 970

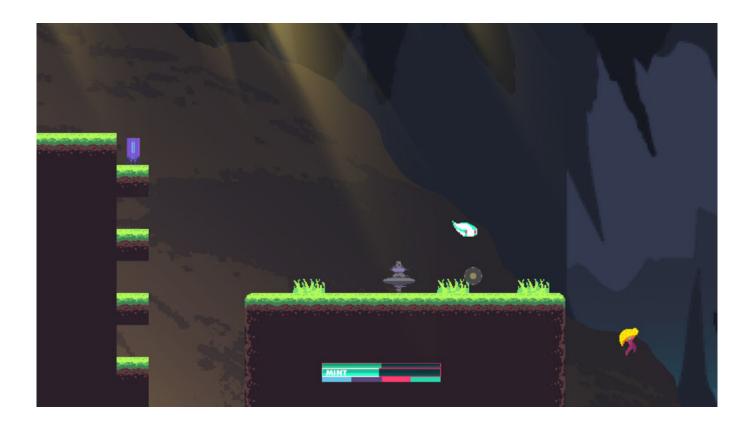
DirectX: Version 11

Storage: 2 GB available space

Additional Notes: Being able to reach your floor and expand your arms in front of you in standing mode.

English,French







Was able to get in my first game with People Today! omg it was awesome it was only $2v^2$ and yet still really great i really wish there were more people to play with and a bigger community it needs to happen! 10V10. Hubbardium, the metal they gather in their mines.

Sounds like Ron Hubbard, founder of Scientology, had its own metal.

Generaly not so bad like the most reviews say. Its very simple so if you search for an shooter where you just cant run and shoot trough the levels here it is. Not searching for really hidden things n stuff.

- Why the jumping feel so weird, maye because it not earth so you have more like lunar gravity

- All the bugs people talk about, sorry, no bugs for me. Looks like they fixed everything.

Intro has a Total Recall like soundtrack.. A classic throwback sequel game to the original Bejeweled game! :D. This games has no players. save your money on something you can actually play and have fun with.. Tidalis combines the best of match-three and falling block puzzle games. It can be fast and frantic or simple and relaxing, depending on which options you select and combine from the dozens and dozens of different gameplay modes. The singleplayer story is also ridiculously long.. Eschatos is a 2d bullet hell shmup that fuses oldschool design fundamentals with newschool depth and polish. Unlike many modern shmups, which focus entirely on dodging and esoteric scoring mechanics, Eschatos prioritizes balancing offense and defense with its unique weapon and shield mechanic against unpredictable enemies who's quirky movement makes them as challenging to hit as they are to dodge against.

Players have the ability to shoot a long ranged and powerful straight shot, or a short range but blind-spot covering wide shot. Combining these two attacks allows you to create a shield that destroys bullets and enemies alike, but that must be recharged whilst not in use. Enemies come in waves, and the faster and the more completely you destroy these waves, the higher your score climbs and the faster the games pace accelerates.

Eschatos's weapons are double edged swords. Fire straight too much, and enemies will charge you from the side. Cover your sides for too long with the wide shot, and long range attackers will litter the screen with bullets. The shield itself is as much a weapon as it is protection, not only blocking bullets but allowing you to thrillingly charge straight through enemy attacks to more effectively shoot them, or even ram them. Using it too much however, will result in enemies piling up and overwhelming the player.

Eschatos's unique weapon balance, varied and unpredictable enemies (who's attacks and positions are frequently semi randomized, to encourage fun improvisation and nervy reaction), endearing and innocent sounding soundtrack, rapid pace, and deep scoring system make it a game brimming with personality and fusing the best of both worlds from classic shmups and modern bullet hell. It's one of my top 5 favorite shmups of all time, and I recommend to it to anyone and everyone who likes 2d games.. The first 2 hours of this game are great and extremely enjoyable. After that, it\u2019s absolutely\u2665

A good simple puzzle game, it can be challenging at times but is usually not that difficult. The 8 bit art style and music are really good in my opinion.. My first day of playing, I started off as a tiny tribe of hunter-gatherers, and then I finally domesticated dogs, man's best friend. The next day I played so much that by the end of it, I had stone walls guarding a booming city with surrounding farmlands, with horse and donkey carriages entering and exiting its many city gates, and livestock roaming about.

Amazing game. And less micromanagement than others of similar gameplay (like Banished).. DEILAND PC เป็นเกมส์ที่ สนุก เพลิดเพลินอีกเกมส์เลยทีเดียว เดิมที เคยเป็นเกมส์ในมือถือมาก่อน แต่ มาทำใหม่ ในคอมแล้ว ภาพถูกพัฒนาไปเยอะเลย สวย น่ารัก สดใสดี เสียงต่างๆ ดูเรียบง่าย แต่ ก็ทำได้ดีในระดับ เกมส์แนว อินดี อยู่นะ ให้อารมคล้ายๆพวก DON'T STAVE อะไรพวกนี คอนเสพของเกมส์ใช้ได้เลย ไอเดียดีมากๆ เป็น เจ้าชายน้อย ไปติดอยู่ นอกโลก แล้ว คอยทำฟาม หาเลียงตัวเอง ฟามของ คราฟของ มาประทังชีวิต ต้องคอยหาของมาขาย ถือว่า เพลินดีเลย และ ต้องคอยระวัง มอนสเตอร์ทีมาโจมตีอยู่เรื่อยๆ แต่ การเล่น ก็อาจจะวนๆ ไปในแต่ละวัน มันเหมือนจะน่าเบือนะ แต่ ก็ไม่หรอก ถ้าคนซอบแนวนี้ เหมือนผม ใครที่ชอบแนว คราฟของ ขายของ อัพเกรทของใหม่ๆ แนว DONTSTAVE ก็คงจะชอบเกมส์นี้ได้ไม่ยากเย็นนัก เกมส์เพล สนุกใช้ได้ เพลินดี ภาพโอเค คอมสเปกต้าๆ ก็เล่นได้ เด็กเล่นได้ ผู้ใหญ่เล่นดี พักเกมส์หนักๆ มาเล่นเกมส์พวกนี้บ้าง ก็ดีเหมือนกันครับ ใครทีเคยชอบเกมส์นี้ ในมือถือ อยู่แล้ว แนะนำ จัดเลย ช่วงเกมส์ออกใหม่ๆ ลดตั้ง 15% แหนะ น่าจะอีกวันเดียวแล้วมัง

้คุ้มค่ากับเงินทุกบาทแน่นอนครับ

GAMEPLAY 9.5/10 GRAPHIC 9/10 SOUND AND MUSIC 9/10 PERFORMANCE 10/10 STORY 7/10

SCORE 8.9/10 GREAT. THIS WAS a great game, I played it on an android smartphone UNTIL IT STARTED CRASHING ON EVERY SINGLE SMARTPHONE I PURCHASED FROM SONY XPERIA Z1-Z5 TO SAMSUNG GALAXY S9 ... and I have lost all my savegames as when I try to log in with e-mail to try and continue playing here it says "no user" - WTF did I pay for then - I purchased full preium HD game that was not cheap and left with crap that does not V can not even start, simply crashes upon starting and there is no way to send email ask about this issue or ask for a refund as there is no more that game on Google play ????. (SOMEWHAT LONG READ BUT VERY VERY INFORMATIVE TO BUYER)

It is not a bad game BUT some "features" are quite frustrating and unintuitive uncreative, also , the trailers are misleading, it seems you only get powerups like those after grinding - late game - spending money which brings me to

first off... THE NARRATOR, if there were any that make me wanna slit my veins.... he is very annoying.. and seems purposely made annoying with no real factor as to why.... other than to be a "joke", a very very bad joke in bad taste... detracting from the games atmosphere.

Armor- you can craft armor that gives you bonus stats, helpful, but, they cost quite a bit to make even decent ones with scarce resources that you find, and the armor is too expensive to repair, and some enemys, hit you a lot of the time.

Crafting - is garbage... in my inventory i am told what powerups do such as split - grow ect. but when i want to craft at the bench 2 powerups together , the crafting screen doesnt tell me which powerups i am combining... only their picture/letter. making crafting a pain in the\u2665\u26

Poweups- they have limited ammo and when combined have even less ammo??? and you can only have 3 equiped... (i explain later) <u>why...WHY? is it because you enemies are bland? and would otherwise be easily defeated if i had unlimted ammo?</u>

there are loot chests with more powerups and YOU HAVE TO BUY KEYS FOR THEM and the mostly drop mushrooms instead of powerups and those mushrooms seem 80% degenerative instead of aiding ... and money is already hard to manage. BC it cost money to combine powerups so you can keep the ones you found to keep in the three slots...

oh and if you die with your good powerups all combined together and equiped, you lose them, having to restart the quest of finding them in the first place

it costs money to repair armor, buy keys hoping to get powerups, buying HP potions because of cramped rooms, creeps hiding behind walls, and buying mushrooms in hopes of stat bonuses BC of slow leveling up... and Money to Combine powerups and

buying ammo for those powerups so you dont lose them

Enemies - bland boring , and annoying

enviroments - are also very bland and Cookie Cutter ... only boss rooms are any different and have some some.. pizzazz

THe town is annoying to navigate through.. having to load a shop that should be outside or be enterable already... Preloaded NPC are useless, personal home is useless

Overall a lot of what should make this game fun DETRACT from the game i guess thats what you get for 5 or less dollars though......Fix it and i will change to positive. https:///www.youtube.com//watch?v=NeTR0vmn-Uw The Throne is Empty. The King is Dead. You have no plans for the Weekend and you're Bored out of your mind. So what can you do? Take the Throne & become the new King of the Middle Ages, but there's 5 other Nobles who the same goal in mind too. Build your County's Resources so that your people will be Happy & Healthty while managing them carfully so you can build an Army to Strike down your Rival Nobles & claim the Crown!

https:///www.youtube.com/watch?v=nepBTni16oE Tagline: "Long Live the King!" Released: 1994 Developed & Published: Impressions Games//Sierra Entertainment 1-6 Player Strategy. Worst game I played so far on steam.

At least the agony was quick: Start the game. Press Tab Spam 1.2 Finish the game with 100% acievements in 20 seconds. Uninstall. Cry in the bed feeling violated.

(I had this... erm... gamelike thing... minialized in the tray for 4,30min just to write this review.. STANDBY Soundtrack is an exclusive collection of 5 tracks made just for the game alone by BlastOne.

Jump from genre to genre in these glitchy beats:

BlastOne - Blood Dragon BlastOne - Endless Pursuit BlastOne - Clever Mind...

STANDBY Soundtrack is an exclusive collection of 5 tracks

exclusive collection of 5 tracks

5 tracks

I found 3 tracks.. best horror game !. Apocalypse Pack is a decent skin pack, especially if you enjoy one of the characters in particular. I know D'Torah was my second favorite character to play in MKX, so it was worth it to me.

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